



STARTING A QUICK RACE

Jumping right into a race is quick and easy:

- 1. Start *Midtown Madness 2* by double-clicking the shortcut on your desktop.
- 2. Select Quick Race from the Main Menu.
- 3. Choose your vehicle from the **Select Vehicle** screen.
- 4. Click Go Drive to begin the race!

For details on other racing options, including cars, camera views, and customizing controls, see online **Help**. Before you start a race, you can display **Help** by clicking the "?" button on any screen.

Information in this document is subject to change without notice. The names of companies, products, people, characters and/or data mentioned herein are fictitious unless otherwise noted. Complying with all applicable copyright laws is the responsibility of the user. No part of this document may be reproduced or transmitted in any form or by any means, electronic or mechanical, for any purpose, without the express written permission of Microsoft Corporation. If, however, your only means of access is electronic, permission to print one copy is hereby granted.

Microsoft may have patents, patent applications, trademarks, copyrights, or other intellectual property rights covering subject matter in this document. Except as expressly provided in any written license agreement from Microsoft, the furnishing of this document does not give you any license to these patents, trademarks, copyrights, or other intellectual property.

The example companies, organizations, products, people and events depicted herein are fictitious. No association with any real company, organization, product, person or event is intended or should be inferred.

© & ® 1999, 2000 Microsoft Corporation. All rights reserved.

Microsoft, MS, Windows, and Midtown Madness are either registered trademarks or trademarks of Microsoft Corporation in the U.S. and/or other countries.

Volkswagen trademarks, design patents and copyrights are used with the approval of the owner.

The Cadillac Trademarks (including the Eldorado Touring Coupe vehicle body designs) are used by Microsoft with the express written permission of General Motors.

Other products and company names mentioned herein may be the trademarks of their respective owners, 0800 Part No. X05-76334

READY TO GET WILD?

Welcome to Midtown Madness 2, the sensible cure for the crabby commuter, and look what's new for Version 2:

- Two new highly detailed & interactive cities, London and San Francisco, modeled for maximum maneuvers and metal munching whether you're tearing through Trafalgar Square or levitating along Lombard Street.
- 10 new campy urban roadsters, ranging from a double-decker bus to the Audi TT to the zippy New Beetle Dune, with more detailed damage modeling and breakaway parts, and improved physics and handling performance.
- With the all-new Crash Course mode, you can jump in the driver's seat as an aspiring Hollywood stunt driver or as an apprentice London cabbie. Whichever course you choose, you'll build useful Madness driving skills while unlocking cool paint jobs, vehicles, and challenging exam races.
- You'll hear expanded gameplay commentary from an eclectic mix of London and San Francisco personalities.

Plus all the classic race types from the original Midtown Madness have been revved up and retooled for righteous roadway action. Cruise, Checkpoint, Blitz, and Circuit races: they're all back, and they're better than ever!

===1044qqbbponc=

SEE THE SIGHTS OF SAN FRANCISCO

soaring over SOMA. Just click the Crash Course button on the main game screen! As you accelerate and slide through the City By the Bay, don't forget to enroll in the Golden Gate Stunt Driving School, where you can develop all the skills you need to own the road, whether you're grinding gears in Golden Gate Park or

Whenever you race, use the city map to get an edge on your opponents. To pause the game and display a full-screen map, press the Q key. To dismiss the map and return to the game, press the Q key again.

views while you are driving. You can choose to display either a half-screen or smaller You can also use the TAB key (or joystick button 4) to toggle between different map map (which appears in the lower right corner of your screen), or no map at all.

the map to rotate to match the direction in which you're driving, press the F key. You can also zoom your map views in and out using the E key. And, if you want







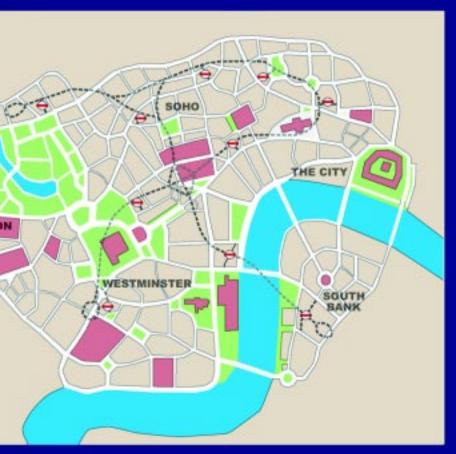
Orthophylophylophylo **GET LOST IN LONDON TOWN!**

You'll love our London—with everything from subterranean tubes to the Tower of London, we've got it all for the Anglophile.

Need a navigational nudge? The green compass arrow at the top of the screen in Checkpoint and Blitz Races always points to the nearest checkpoint, and turns yellow when that checkpoint is behind you.

game controls. For all the scoop on playing the game and maximizing your performance, check out online Help, Just click the "?" button in the upper right While you're driving, you can also press F1 to display a handy reminder list of corner of any game screen.







** ** USING GAME CONTROLS

Driving Controls
Toggle Automatic/Manual
Toggle Reverse/Drive
Throttle
Brakes
Handbrake
Steer left
Steer right

Shift up (manual only) Shift down (manual only) Honk horn

Toggle rear view mirror

Keyboard

UP ARROW DOWN ARROW

SPACEBAR

LEFT ARROW RIGHT ARROW

Α

ENTER BACKSPACE

Joystick

Push forward Pull back

Joystick button 1 Push left Push right

Joystick button 2

CD Player Controls

You can insert your own CD to listen to favorite driving tunes while playing the game!

Display/Hide CD Player

Start/Stop CD Previous CD track

Next CD track

Default View Controls	Keyboard	Joystick
Toggle city map	TAB	Joystick button 4
Toggle rotating map	F	_
Toggle full-screen map	Q	_
Zoom map view	E	- militario per
Change camera views	C	Joystick button 3
Toggle wide angle view	W	_
Toggle HUD (Heads-Up Display)	H	_
Toggle opponent indicators	TOD	-
Cockpit view only		
Toggle dashboard instruments	D	_
Look left	4 (numeric keypad)	POV Hat left
Look right	6 (numeric keypad)	POV Hat right
Look back	2 (numeric keypad)	POV Hat back
Look forward	8 (numeric keypad)	POV Hat forward
Other Resealt Controls		
Other Default Controls		

F1

ESC

Display Quick Key Reference

Pause game



MICROSOFT PRODUCT SUPPORT SERVICES

Support Online: To easily diagnose and answer technical questions yourself, visit http://support.microsoft.com/support. Or you can browse support information about your product, conveniently consolidated at http://support.microsoft.com/support/games.

Standard No-Charge Support: Monday-Friday, excluding holidays, Microsoft offers unlimited no-charge support for this product. In the U.S., call (425) 637-9308, 5:00 A.M. to 9:00 P.M. Pacific time. In Canada, call (905) 568-3503, Monday-Friday, 8:00 A.M. to 11:00 P.M., and Saturday, 10:00 A.M-6:00 P.M. Eastern time, excluding holidays. Toll-charges may apply.

Pay-Per-Incident Support: In the U.S., for \$35US per incident, call (800) 936-5700, 24 hours a day, seven days a week. In Canada, for \$45CDN plus tax per incident, call (800) 668-7975, 8:00 A.M. to 8:00 P.M. Eastern time, Monday-Friday, excluding holidays. Fees are billed to your VISA, MasterCard, or American Express card.

Text Telephone (TTY/TDD): Available 24 hours a day, 7 days a week including holidays. In the United States call (425) 635-4948. In Canada, (905) 568-9641, 8:00 A.M. to 8:00 P.M. Eastern time.

Additional Support Information: See the support topics in Help for more information or support outside the U.S. or Canada.

Support services and prices listed here are available in the United States and Canada only and are subject to Microsoft's then-current prices, terms, and conditions, which are subject to change without notice.

ANGEL STUDIOS CREDITS

MICROSOFT CREDITS

Producer Lead Designer Director of Production **Business Support** Lead Programmer Technical Director **Programmer** Tool Programmer **Audio Programmer** Vehicle/Pedestrian Al Programmer Vehicle Dynamics **Lead Artist Art Director** 3D Artist - City 3D Artist - Vehicles 3D Artist - City 3D Artist - City 2D Artists

Animator
Sound Designer
/Composer
City Layout
Game Analyst/
Production Assistant
Tester
City Level Editor
Physics Consultant
Physics R&D
Simulation R&D

Jay Panek Frederic Markus Clinton Keith Diego Angel Gabriel Valencia Dave Etherton Ryan Camoras Jeremy Jessup Jim Laurino

Joe Adzima
Jeffrey Roorda
Andrea Elam
Marshall Ross
Ron Suverkrop
Kouros Moghaddam
Ryan Broley
Mike Carnick
Bonnie Bright
Ryan Trenhaile
Dianna Davies

Paul Lackey Marc Fredrickson

Steve Patton
David Becerra
Brad Hunt
Sam Buss
Nathan Brown
Daniel Blumenthal
Santiago Becerra

Lead Program Manager
Program Manager
Test Lead
Art Lead
Content Lead
Product Manager
Lead Product Planner
Product Planner
Localization Manager
Content Coordinator
Print Production
Content Writers

Testers

Configuration Testers

Setup Developer Audio Shannon Loftis Christina Chen **Brian Bennink** Kiki Wolfkill Kiki McMillan John Rodman **Andy Carothers** Tom Youtsey Jennifer Bixler Kirsten Andrews Jennie Chan Jeannie Davison Fred Northun, Jr. David McLean **Dustan Gourlie Dvian Eddy** Jay Adams James Sweet Glenn Barfield John Bartkiw Jason Mangold **Harold Rvan** Mitch Bate **Jeff Stone** Jerry Schroeder **Gordon Hempton**

David Henry

SPECIAL THANKS

Park Place Motors Ltd., 898th Engineer
Battalion, U.S. Army National Guard, Bellevue
Oldsmobile Cadillac, Inc., Hale's Brewery, Kevin
Hyder, City of Redmond, WA, Fire Dept. Engine
Co. #12, Raman Sarin, David Stow, Enrico
Vingerelli, Kiki Wolfkill, Jon Zimmerman, Joel
Robinson, Chris Fodor, Bill Purvis, Kahn Jekari,
Scott Sekol. Mauro Fiore.



Installing Midtown Madness™ 2

Automatic Installation

- 1. Insert the Midtown Madness 2 CD into the CD-ROM drive.
 Allow 20 seconds for the instructions to appear on your screen.
- 2. Follow the instructions on your screen.

Manual Installation

- 1. Click Start on the Windows® taskbar.
- 2. Point to Settings, and then click Control Panel.
- 3. Double-click Add/Remove Programs.
- 4. On the Install/Uninstall tab, click Install.
- 5. Follow the instructions on your screen.

Visit the Microsoft Midtown Madness 2 Web site at: www.microsoft.com/games/midtown2

www.microsoft.com/games/midtownmadness2/

© 1999-2000 Microsoft Corporation. All rights reserved.

Microsoft and Midtown Madness are either a registered trademark or trademark of Microsoft Corporation in the United States and/or other countries.

0700 Part No. X05-76334

